

Crisdale the Unworthy

CHARACTER NAME

Warlock 20

CLASS & LEVEL
Human

RACE

Criminal

BACKGROUND
Chaotic Neutral

ALIGNMENT

James

PLAYER NAME
355,000

EXPERIENCE POINTS

STRENGTH
8
-1

DEXTERITY
14
2

CONSTITUTION
16
3

INTELLIGENCE
10
0

WISDOM
12
1

CHARISMA
20
5

INSPIRATION

PROFICIENCY BONUS
+6

SAVING THROWS

- 0 Strength
- 3 Dexterity
- 10 Constitution
- 1 Intelligence
- 8 Wisdom
- 12 Charisma

SKILLS

- 8 Acrobatics (Dex)
- 1 Animal Handling (Wis)
- 0 Arcana (Int)
- 1 Athletics (Str)
- 11 Deception (Cha)
- 0 History (Int)
- 1 Insight (Wis)
- 11 Intimidation (Cha)
- 6 Investigation (Int)
- 0 Medicine (Wis)
- 0 Nature (Int)
- 1 Perception (Wis)
- 5 Performance (Cha)
- 5 Persuasion (Cha)
- 0 Religion (Int)
- 2 Sleight of Hand (Dex)
- 8 Stealth (Dex)
- 1 Survival (Wis)

ARMOR CLASS 22

INITIATIVE 2

SPEED 30

Hit Point Maximum **163**

CURRENT HIT POINTS 163

TEMPORARY HIT POINTS

Total **20**

HIT DICE 20

DEATH SAVES

SUCCESSES

FAILURES

ATTACKS & SPELLCASTING

NAME	ATK BONUS	DAMAGE/TYPE
Dagger	+8	1d4+2
E. Blast	+11	1d10+5

PERSONALITY TRAITS

- I always seek the approval of those I trust.
- I fidget at all times.

IDEALS

People. I would do anything for my friends, but please don't tell them that.

BONDS

I have a cheese my mom made I'm saving for a special occasion.

FLAWS

I often let my paranoia get the better of me and think strangers are out to get me.

PASSIVE WISDOM (PERCEPTION) 11

OTHER PROFICIENCIES & LANGUAGES

Thieves' Tools
Dice
Light, Medium Armor
Shields
Simple Weapons

Common
Infernal

EQUIPMENT

- Thieves' Tools
- Dice
- Set of Dark Common Clothes
- Belt Pouch
- Dungeoneer's Pack
- Fragment of Song
- Book of Shadows

FEATURES & TRAITS

- Pact Magic
- Dark One's Blessing
- Pact Boon (Tome)
- Dark One's Own Luck
- Fiendish Resilience (current - Necrotic)
- Hurl through Hell
- Eldritch Master
- Eldritch Invocations
- Agonizing Blast
- Repelling Blast
- Devil's Sight
- One with Shadows
- Sculptor of Flesh
- Ascendent Step
- Witch Sight
- Mystic Arcanum
- 6 - Mass Suggestion
- 7 - Finger of Death
- 8 - Feeblemind
- 9 - Foresight



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SPELLCASTING CLASS

5

SPELLCASTING ABILITY

19

SPELL SAVE DC

11

SPELL ATTACK BONUS

0

CANTRIPS

- Eldritch Blast
- Chill Touch
- Mage Hand
- Minor Illusion
- Vicious Mockery
- Acid Splash
- Guidance
- Shocking Grasp

SPELL LEVEL

SLOTS TOTAL

SLOTS EXPENDED

1

4

0

PREPARED

SPELL NAME

- Hex
- Armor of Agathys

2

- Blindness/Deafness
- Invisibility

3

- Fireball
- Dispel Magic
- Fly
- Hypnotic Pattern
- Vampiric Touch

4

- Blight
- Dimension Door
- Wall of Fire
- Fire Shield

5

- Hold Monster
- Scrying

6

1

0

- Mass Suggestion

7

1

0

- Finger of Death

8

1

0

- Feeblemind

9

1

0

- Foresight

SPELLS KNOWN